DEREK ELLER GALLERY

FOR IMMEDIATE RELEASE

David Kennedy Cutler, Michael DeLucia, David Scanavino May 30 - June 28, 2014

Opening Reception: Friday, May 30, 6-8pm

Derek Eller Gallery is pleased to announce a three person exhibition of sculpture, wall-works, and installation by **David Kennedy Cutler**, **Michael DeLucia**, and **David Scanavino**.

The three artists negotiate the tension between surface and three-dimensional form in our post-digital age. The potential of converting condensed surface into sculptural space indicates that image itself is not an illusion but emerging as a material in its own right. Image is a material and sculptural space. Cutler, DeLucia, and Scanavino move with ease between the flat, pictorial planes associated with photography and painting, and the undeniable, physical imposition of sculpture. Time and vantage are essential features of their works. Using unit-like components and objects of daily physical interface, these artists contrast image-saturation with the slowness of a body in space. While the singular image epitomizes the economy of flatness, the influence of propositional layering in 3D modeling and computer interfacing has altered perception and the way we navigate our environments.

David Kennedy Cutler's work begins on a homemade scanning bed. He lays out personal objects: his ubiquitous plaid shirts, his food (vegetables, bread) an art-handling glove (a nod to how he supports himself), printed scans of his apartment and studio floors, of his and his wife's skin, their bodies intertwined. He then scans this tableau of objects into a digital file on his computer and prints the resulting photograph upon sheets of flat aluminum or cloth. He manipulates these "photos" with his body and rudimentary tools to compose twisting sculptures characterized by pushing and pulling images and form; the digital and the fleshy, dense world of our bodies. Using image as a raw material these works become hyper-representations of his daily interface with the world.

Michael DeLucia's sculptural medium is the data that he manipulates using Computer Modeling software. His abstract geometries and most recently, stock models (think: clip art or digital ready-made) are constructed from coordinate points, lines and planes forming volumes that are visualized based on artificial suggestions of light, and materiality. The basic elements react to the artist's hand based on the properties of complex programming languages rather than natural physics or materials structures. The phenomenological fluidity between the screen in the sculptural modeling process and the subsequent violence of the CNC router cutting into plywood is captured in the scarred wall-works and sculptures. The plywood, the ubiquitous domestic building material, often coated with a veneer of marble or wood, is itself an artifice, an abstraction from the original source, a simulacra of natural material. DeLucia's work stages a conflict between the digital and the physical, and underscores the tension between the abstract and the real. The result is a dissociation between the digital and physical, the real and faux. It is a tension and dissociation that comprises the domestic space and the reality of our built environment.

David Scanavino's work combines industrial building materials coded with memories of coercive bureaucratic institutions, especially, public school. The nostalgia and potential trauma evoked in the linoleum and colored-construction paper are wedded with the digital aesthetics of the pixel. The solid materials associated with youth and control, become reimagined and experienced in the context of art and aesthetic experience. The dissonance between the aesthetic appeal and art historical relation to Minimalism, and the potential duress the material embodies generates a rich territory of slippage between the aesthetic images and material composing the image. In his handmade paper pulp works, he takes colored construction paper, soaks it in a solution of water and glue-binder, dissolving the material then applying it, in a painstaking, time-sensitive process of "painting". The resulting immersive color fields, pixelating with the irresolvable grain of paper pulp, harken to the phenomenology of abstractive expressionism and conceptual fecundity of Félix González-Torres. The works evidence the artist's hand, but maintain an aggressive stance to the objects in space as their meaning dissipates into a pixilated soup of memory.

David Kennedy Cutler lives and works in Brooklyn, New York. Solo exhibitions include Derek Eller Gallery, New York (2012, 2009) and Nice & Fit, Berlin (2006, 2004). His work has been included in exhibitions Kate Werble Gallery, New York; CooperCole, Toronto; Klaus von Nichtssagend, New York; Halsey McKay, Easthampton; The Weatherspoon Museum, Greensboro, NC; Luther Brady Gallery, George Washington University, Washington D.C.; Socrates Sculpture Park, New York; and Portugal Arte '10, Lisbon, amongst others.

Michael DeLucia was born in 1978 in Rochester, NY and educated at the Royal College of Art, London and the Rhode Island School of Design, Providence. He currently lives & works in Brooklyn, New York. He has shown regularly at Eleven Rivington Gallery in New York since 2010; and Galerie Nathalie Obadia in Brussels and Paris since 2008. Solo exhibitions include Eleven Rivington, New York (2013, 2012, 2010), Galerie Nathalie Obadia, Paris (2012, 2009) and Brussels (2011, 2008); and Luce, Turin (2011). Group shows include Socrates Sculpture Park, NY; SculptureCenter, NY; MOCAD, Detroit; CRACE, Alsace; Halsey McKay, East Hampton; Andrea Rosen, NY; Derek Eller Gallery, NY; and Bureau, NY.

David Scanavino lives and works in Brooklyn, NY. He holds an MFA from the Yale School of Art and a BFA from the Rhode Island School of Design. He has shown regularly at Klaus von Nichtssagend Gallery in New York since 2008. Recently he completed a commissioned work for the Pulitzer Foundation for the Arts in St. Louis, curated by Gretchen Wagner. In the fall, Scanavino will have a solo show at the Aldrich Contemporary Art Museum, Ridgefield, CT curated by Amy Smith Stuart. Group shows include Team Gallery, NY; Derek Eller Gallery, NY; and Bureau, NY.

Derek Eller Gallery is located at 615 West 27th Street, between 11th and 12th Avenues. Gallery hours are Tuesday - Saturday from 11am - 6pm. For further information or images, please contact the gallery at 212.206.6411 or visit www.derekeller.com